# Efficient Proximal Mapping of the 1-path-norm of Shallow Networks

**Fabian Latorre** [1] **Paul Rolland** [1] **Nadav Hallak** [1] **Volkan Cevher** [1]

## Abstract

We demonstrate two new important properties of the 1-path-norm of shallow neural networks. First, despite its non-smoothness and non-convexity it allows a closed form proximal operator which can be efficiently computed, allowing the use of stochastic proximal-gradient-type methods for regularized empirical risk minimization. Second, when the activation functions is differentiable, it provides an upper bound on the Lipschitz constant of the network. Such bound is tighter than the trivial layer-wise product of Lipschitz constants, motivating its use for training networks robust to adversarial perturbations. In practical experiments we illustrate the advantages of using the proximal mapping and we compare the robustness-accuracy trade-off induced by the 1-path-norm, L1-norm and layer-wise constraints on the Lipschitz constant (Parseval networks).

## 1. Introduction

Neural networks are the backbone of contemporary applications in machine learning and related fields, having huge influence and significance both in theory and practice. Among the most important and desirable attributes of a trained network are robustness and sparsity. Robustness, is often defined as stability to adversarial perturbations, such as in supervised classification methods. The apparent brittleness of neural networks to adversarial attacks in this context has been considered in the literature for some time, see e.g., (Biggio et al., 2013; Szegedy et al., 2013; Madry et al., 2018) and references therein.

A fundamental question in this regard is how to measure robustness, or more importantly, how to encourage it. One prominent approach supported by theory and practice (Raghunathan et al., 2018; Cisse et al., 2017), is to use the Lipschitz constant of the network function to quantize robustness, and regularization to encourage it.

This approach is also supported theoretically with generalization bounds in terms of the layer-wise product of spectral norms (Bartlett et al., 2017; Miyato et al., 2018), which particularly upper-bounds the Lipschitz constant. However, a recent empirical study (Jiang* et al., 2020) has found in practice a negative *correlation* of this measure with generalization. This casts doubts on its usefulness and signals the fact that it is a rather loose upper bound for the Lipschitz constant (Latorre et al., 2020).

Current methods that compute upper bounds on the Lipschitz constant of neural networks can be roughly classified into two classes: (i) the class of *product bounds*, comprising all upper bounds obtained by the multiplication of layer-wise matrix norms; and, (ii) the class of convex-optimization-based bounds, which addresses the network as a whole entity (Raghunathan et al., 2018; Fazlyab et al., 2019; Latorre et al., 2020).

A trade-off between computational complexity and quality of the upper bound seems apparent. An ideal bound would achieve a balance between both properties: it should provide a good estimate of the constant while being fast and easy to minimize with iterative first-order algorithms.

Recently, the *path-norm* of the network (Neyshabur et al., 2015) has emerged as a complexity measure that is highly-correlated with generalization (Jiang* et al., 2020). Thus, its use as a regularizer holds an increasing interest for researchers in the field.

Despite existing generalization bounds (Neyshabur et al., 2015), our understanding of the optimization aspects of the path-norm-regularized objective is lacking. Jiang* et al. (2020) refrained from using automatic-differentiation methods in this case because, as they argue, the optimization could fail, thus providing no conclusion about its qualities.

It is then natural to ask: *how do we properly optimize the path-norm-regularized objective with theoretical guarantees? What conclusions can we draw about the robustness and sparsity of path-norm-regularized networks?* We focus on the *1-path-norm* and provide partial answers to those questions, further advancing our understanding of this measure. Let us summarize our main contributions:

*Equal contribution [1]Learning, information and optimization systems laboratory (LIONS), EPFL, Switzerland. Correspondence to: Fabian Latorre <fabian.latorre@epfl.ch>.

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**Optimization.** We show a striking property of the 1-path-norm, that makes it a strong candidate for explicit regularization: despite its non-convexity, it admits an efficient *proximal mapping* (Algorithm 3). This allows the use of proximal-gradient type methods which are, as of now, the only first-order optimization algorithms to provide guarantees of convergence for composite non-smooth and non-convex problems (Bolte et al., 2013).

Indeed, automatic differentiation modules of popular deep learning frameworks like PyTorch (Paszke et al., 2019) or TensorFlow (Abadi et al., 2015) may not compute the correct gradient for compositions of non-smooth functions, at points where these are differentiable (Kakade & Lee, 2018; Bolte & Pauwels, 2019). Our proposed optimization algorithm avoids such issue altogether by using differentiable activation functions like ELU (Clevert et al., 2015) and our novel proximal mapping of the 1-path-norm.

**Upper bounds.** We show that the *1-path-norm* (Neyshabur et al., 2015) achieves a sweet spot in the computation-quality trade-off observed among upper bounds of the Lipschitz constant: it has a simple closed formula in terms of the weights of the network, and it provides an upper bound on the $(\ell_\infty, \ell_1)$-Lipschitz constant (cf., Theorem 1), which is always better than the product bound.

**Sparsity.** Neural network regularization schemes promoting sparsity in a principled way are of great interest in the growing field of *compression* in Deep Learning (Han et al., 2016; Cheng et al., 2017).

Our analysis provides a formula (cf. Lemma 4) for choosing the *strength* of the regularization, which enforces a desired bound on the sparsity level of the iterates generated by the proximal gradient method. This is a suprising, yet intuitive, result, as the sparsity-inducing properties of non-smooth regularizers have been observed before in convex optimization and signal processing literature, see e.g., (Bach et al., 2012; Eldar & Kutyniok, 2012).

**Experiments.** In section 7, we present numerical evidence that our approach (i) converges faster and to lower values of the objective function, compared to plain SGD; (ii) generates sparse iterates; and, (iii) the magnitude of the regularization parameter of the 1-path-norm allows a better accuracy-robustness trade-off than the common $\ell_1$ regularization or constraints on layer-wise matrix norms.

## 2. Problem Setup

We consider the so-called shallow neural networks with $n$ hidden neurons and $p$ outputs $h : \mathbb{R}^m \to \mathbb{R}^p$ given by

$$h_{V,W}(x) = V^T \sigma(Wx), \tag{1}$$

where $V \in \mathbb{R}^{n\times p}, W \in \mathbb{R}^{n\times m}$ and $\sigma : \mathbb{R} \to \mathbb{R}$ is some differentiable activation function with derivative globally bounded between zero and one. This condition is satisfied, for example, by the ELU or softplus activation functions. To control the robustness of the network to perturbations of its input $x$, we want to regularize training using its Lipschitz constant as a function of the weights $V$ and $W$.

To properly define this constant, we utilize the $\ell_\infty$-norm for the input space, and the $\ell_1$-norm for the output space. Exact computation of such constant is a hard task. A simple and easily computable upper bound can be derived by the product of the layer-wise Lipschitz constants, however, it can be quite loose.

We derive an improved upper bound which is still easy to compute. In the following, we denote with $\|W\|_\infty$ the operator norm of a matrix $W$ with respect to the $\ell_\infty$ norm for both input and output space; it is equal to the maximum $\ell_1$-norm of its rows. We denote with $\|V\|_{\infty,1}$ the operator norm of the matrix $V$ with respect to the $\ell_\infty$ norm in input space and $\ell_1$-norm in output space; it is equal to the sum of the $\ell_1$ norm of its columns.

**Theorem 1.** *Let $h_{V,W}(x) = V^T\sigma(Wx)$ be a network such that the derivative of the activation $\sigma$ is globally bounded between zero and one. Choose the $\ell_\infty$- and $\ell_1$-norm for input and output space, respectively. The Lipschitz constant of the network, denoted by $L_{V,W}$ is bounded as follows:*

$$L_{V,W} \leq \sum_{i=1}^{n}\sum_{j=1}^{m}\sum_{k=1}^{p} |W_{ij}V_{ik}| \leq \|V^T\|_{\infty,1}\|W\|_\infty \tag{2}$$

The proof is provided in appendix A. The term in the middle of inequality (2) belongs to the family of *path-norms*, introduced in Neyshabur et al. (2015, Eq. (7)). Throughout, we refer to it as the *1-path-norm*.

Notice that although the path-norm and layer wise product bounds can be equal, this only happens in the following worst case: For the weight matrix in the first layer, the 1-norms of every row are equal. Thus, in practice the bounds can differ drastically.

**Remark 1.** *In practice, one might want to regularize each ouput of the network in a different way according to some weighting scheme (Raghunathan et al., 2018). Precisely, the 1-path-norm of the network is equal to the sum (with equal weight) of the 1-path-norm of each output. A weighted version of the 1-path-norm can be defined to account for such a weighting scheme. All our results can be adapted to this scenerio, with minor changes.*

We now turn to the task of minimizing an empirical risk functional regularized by the improved upper bound on the Lipschitz constant given in (2):

$$\min_{V,W} \mathbb{E}_{(x,y)}[\ell(h_{V,W}(x), y)] + \lambda \sum_{i=1}^{n}\sum_{j=1}^{m}\sum_{k=1}^{p} |W_{ij}V_{ik}| \tag{3}$$

The objective function in problem (3) is composed of an expectation of a nonconvex smooth loss, and a nonconvex nonsmooth regularizer, meaning that it is essentially a composite problem (cf. (Beck, 2017, Ch. 10)). That is, the objective function (3) can be cast as use these notation hereafter)

$$\min_{V,W} \mathcal{F}(V,W) \equiv f(V,W) + \lambda g(V,W), \tag{4}$$

where $f$ is a nonconvex continuously differentiable function, and $g(V,W) = \sum_{i=1}^{n}\sum_{j=1}^{m}\sum_{k=1}^{p}|W_{ij}V_{ik}|$ is a continuous, nonconvex, nonsmooth, function. We assume that the objective function is bounded below, i.e., $\inf \mathcal{F} := \mathcal{F}_* > 0$.

A natural choice for a scheme to obtain critical points for (4) is the proximal-gradient framework. However, for a nonconvex $g$, solving the proximal gradient problem is a hard problem in general. In Section 4 we develop a method that computes the proximal gradient with respect to $g$ efficiently.

To streamline our approach and techniques in a compact and user-friendly manner, we will illustrate the majority of our results and proofs via the particular single-output scenario in which $h$ and $g$ are reduced to

$$h_{v,W}(x) = v^T\sigma(Wx),\ g(v,W) \equiv \lambda\|\operatorname{vec}(\operatorname{Diag}(v)W)\|_1.$$

The multi-output case follows from the same techniques and insights, however, requires more tedious computations and arguments, on which we elaborate in Section 5, and detail in the appendix.

## 3. The Prox-Grad Method

Assume that $f$ has a Lipschitz continuous gradient with Lipschitz constant $L > 0$, that is

$$\|\nabla f(z) - \nabla f(u)\| \le L\|z-u\|, \qquad \forall z,u \in \mathbb{R}^n.$$

The prox-grad method is described by Algorithm 1; since $g$ is nonconvex, the prox in (5) can be a set of solutions.

**Algorithm 1** Prox-Grad Method

**Input:** $z^0 \equiv \operatorname{vec}(V^0,W^0) \in \mathbb{R}^{p\cdot n+n\cdot m}$, $\{\eta^k\}_{k\ge 0}$.

1: **for** $k = 0,1,\ldots$ **do**
2: Compute $G^k = \nabla f(z^k)$
3: $z^{k+1} \leftarrow \operatorname{prox}_{\eta^k g}(z^k - \eta^k G^k)$
4: **end for**

Theoretical guarantees for the prox-grad method with respect to a nonconvex regularizer were established by (Bolte et al., 2013) (for a more general prox-grad type scheme).

**Theorem 2** (Convergence guarantees)**.** *Let $\{z^k\}_{k\ge0}$ be a sequence generated by Algorithm 1 with $\{\eta^k\}_{k\ge0} \subseteq (0,1/L)$. Then*

1. *Any accumulation point of $\{z^k\}_{k\ge0}$ is a critical point of (4).*
2. *If $f$ satisfies the Kurdyka-Lojasiewicz (KL) property, then $\{z^k\}_{k\ge0}$ converges to a critical point.*
3. *Suppose that $\eta_k$ is chosen such that there exists $c>0$ such that $\sum_{k=0}^{K}\frac{1}{\eta_k} \ge cK$ for any $K \ge 0$. Then*

$$\min_{k=0,\ldots,K}\|z^{k+1}-z^k\|_2 \le \sqrt{\frac{2(\mathcal{F}(z^0)-\mathcal{F}_*)}{(c-L)K}}.$$

*Proof.* See Section B in the appendix. □

**Remark 2** (On KL related convergence rate)**.** *A convergence rate result under the KL property can be derived with respect to the desingularizing function; see (Bolte et al., 2013) for additional details.*

**Remark 3** (On the stochastic prox-grad method)**.** *The literature does not provide any theoretical guarantees for a prox-grad type method that uses stochastic gradients (i.e., replacing $G^k$ with an approximation of $\nabla f(z^k)$) under our setting. Recently, (Metel & Takeda, 2019) studied stochastic prox-grad methods, however, their results rely on the assumption that the regularizer is Lipschitz continuous, which is not satisfied by our robust-sparsity regularizer.*

## 4. Computing the Proximal Mapping

Throughout this section we assume the single-output setting. The path-norm regularizer we propose is a nonconvex nonsmooth function, suggesting that the prox-grad scheme in Algorithm 1 is intractable.

In this section we will not only prove that in fact *it is tractable* in the single output case, but that it can also be *implemented efficiently* with complexity of $O(m\log(m))$; we prove the stated in detail in Section C, and provide here a concise version.

Denote the given pair $(x,Y)$ by $z$. The proximal mapping with respect to $\lambda g$ at $z$ is defined as

$$\operatorname{prox}_{\lambda g}(z) = \operatorname*{argmin}_u \lambda g(u) + \frac{1}{2}\|\operatorname{vec}(u-z)\|_2^2. \tag{5}$$

By the choice of $g$, the objective function in (5) is coercive and lower bounded, implying that there exists an optimal solution (cf. (Beck, 2014, Thm. 2.32)).

**Remark 4.** *The derivations in this section can be easily adapted and used with adaptive gradient methods like Adagrad (Duchi et al., 2011), by a careful handling of the per-coordinate scaling coefficients.*

**Lemma 1** (Well-posedness of (5))**.** *For any $\lambda \ge 0$ and any $(u,z)$, the problem (5) has a global optimal solution.*

Additionally, we have that (5) is separable with respect to the $i$-th entry of the vector $v$ and the $i$-th row of the matrix $W$, meaning that problem (5) can be solved in a distributed manner by applying the same solution procedure coordinate-wise for $v$ and row-wise for $W$. In light of this, let us consider the $i$-th row related problem

$$\min_{v,w\in\mathbb{R}\times\mathbb{R}^m} \frac{1}{2}(v-x)^2+\frac{1}{2}\sum_{j=1}^m(w_j-y_j)^2+\lambda|v|\sum_{j=1}^m|w_j|. \tag{6}$$

The signs of the elements of the decision variables in (6) are determined by the signs of $(x,y)$, and consequently, the problem in (6) is equivalent to

$$\min_{v,w\in\mathbb{R}_+\times\mathbb{R}_+^m} \frac{1}{2}(v-|x|)^2+\frac{1}{2}\sum_{j=1}^m(w_j-|y_j|)^2+\lambda v\sum_{j=1}^m w_j. \tag{7}$$

**Lemma 2.** *Let $(v^*,w^*)\in\mathbb{R}_+\times\mathbb{R}_+^n$ be an optimal solution of (7). Then $(sign(x)\cdot v^*, sign(y)\circ w^*)$ is an optimal solution of problem (6).*

Denote

$$h_\lambda(v,w;x,y)=\frac{1}{2}(v-|x|)^2+\frac{1}{2}\sum_{j=1}^m(w_j-|y_j|)^2+\lambda v\sum_{j=1}^m w_j.$$

Although $h_\lambda$ is nonconvex, we will show that a global optimum to (7) can be obtained efficiently by utilizing several tools, the first being the first-order optimality conditions of (7) (cf. (Beck, 2014, Ch. 9)) given below.

**Lemma 3** (Stationarity conditions)**.** *Let $(v^*,w^*)\in\mathbb{R}_+\times\mathbb{R}_+^m$ be an optimal solution of (7) for a given $(x,y)\in\mathbb{R}\times\mathbb{R}^m$. Then*

$$w_j^*=\max\{0,|y_j|-\lambda v^*\} \quad \textit{for any } j=1,2,\ldots,m,$$
$$v^*=\max\left\{0,|x|-\lambda\sum_{j=1}^m w_j^*\right\}.$$

A key insight following Lemma 3 is that: the elements of any solution to (7), satisfy a monotonic relation in magnitude, correlated with the magnitude of the elements of $y$; this is formulated by the next corollary.

**Corollary 1.** *Let $(v^*,w^*)\in\mathbb{R}_+\times\mathbb{R}_+^m$ be an optimal solution of (7) for a given $(x,y)\in\mathbb{R}\times\mathbb{R}^m$. Then*

1. *The vector $w^*$ satisfies that for any $j,l\in\{1,2,\ldots,m\}$ it holds that $w_j^*\geq w_l^*$ only if $|y_j|\geq|y_l|$.*
2. *Let $\bar{y}$ be the sorted vector of $y$ in descending magnitude order. Suppose that $v^*>0$ and let $s=|\{j: sw_j^*>0\}|$. Then,*

$$v^*=\frac{1}{1-s\lambda^2}\left(|x|-\lambda\sum_{j=1}^s|\bar{y}_j|\right), \tag{8}$$

*where we use the convention that $\sum_{j=1}^0|\bar{y}_j|=0$.*

*Proof.* The first part follows trivially from the stationarity conditions on $w^*$ given in Lemma 3.

From the first part and the conditions in Lemma 3 we have that $\sum_{j=1}^m w_j^*=\sum_{j=1}^s|\bar{y}_j|-\lambda s v^*$. Plugging the latter to the stationarity condition on $v^*$ (given in Lemma 3) then implies the required. □

**Remark 5.** *Corollary 1 implies that the solution vector $w^*$ is ordered in the same way as $|y|$. Thus, the $s$ non-zero entries of $w^*$ are precisely the ones corresponding with the $s$ largest entries of $|y|$.*

*Without loss of generality, we assume hereafter that the input $y$ is already sorted in decreasing order, such that the $s$ non-zero entries of $w^*$ are always the first $s$ entries.*

To supplement the results above, we now show that we can actually upper-bound the sparsity level of the prox-grad output by adjusting the value of $\lambda$.

**Lemma 4** (Sparsity bound)**.** *Let $(v^*,w^*)\in\mathbb{R}_+\times\mathbb{R}_+^m$ be an optimal solution of (7) for a given $(x,y)\in\mathbb{R}\times\mathbb{R}^m$. Suppose that $v^*>0$ (i.e., non-trivial),[1] and denote $S=\{j: w_j^*>0\}$. Then $|S|\leq\lambda^{-2}$.*

*Proof.* Since $(v^*,w^*)$ is an optimal solution of (7) and the objective function in (7) is twice continuously differentiable, $(v^*,w^*)$ satisfies the second order necessary optimality conditions (Bertsekas, 1999, Ex. 2.1.10). That is, for any $d\in\mathbb{R}\times\mathbb{R}^m$ satisfying that $(v^*,w^*)+d\in\mathbb{R}_+\times\mathbb{R}_+^m$ and $d^T\nabla h_\lambda(v^*,w^*;x,y)=0$ it holds that

$$d^T\nabla^2 h_\lambda(v^*,w^*;x,y)d=d^T\begin{pmatrix}1&\lambda&\cdots&\lambda\\ \lambda&1&0&0\\ \vdots&0&\ddots&0\\ \lambda&0&0&1\end{pmatrix}d\geq 0,$$

where the first row/column corresponds to $v$ and the others correspond to $w$. Noting that for any $j\in S$ it holds that $\frac{\partial h_\lambda}{\partial w_j}(v^*,w^*;x,y)=0$, we have that the submatrix of $\nabla^2 h_\lambda(v^*,w^*;x,y)$ containing the rows and columns corresponding to the positive coordinates in $(v^*,w^*)$ must be positive semidefinite.

Since the the minimal eigenvalue of this submatrix equals $1-\lambda\sqrt{|S|}$, we have that $\lambda^{-2}\geq|S|$. □

Moreover, the function $h_\lambda$ is monotonically decreasing in the sparsity level, which implies that instead of exhaustively checking the value of $h_\lambda$ for any sparsity level, we can

[1] We will call an optimal solution trivial if $v^*=0$.

employ a binary search. Denote for any $s \in \{0, \ldots, m\}$ the $m+1$ possible solutions:

$$v^{(s)} = \frac{1}{1 - s\lambda^2} \left( |x| - \lambda \sum_{j=1}^{s} |y_j| \right)$$

$$w_j^{(s)} = |y_j| - \lambda v^{(s)} \text{ for } j \in [s], \text{ and } w_j^{(s)} = 0 \text{ otherwise.}$$

**Lemma 5.** *Let $\bar{s} = \lfloor \lambda^{-2} \rfloor$. For all integer $s \in \{2, 3, \ldots, \bar{s}\}$, we have that*

$$h_\lambda(v^{(s)}, w^{(s)}; x, y) < h_\lambda(v^{(s-1)}, w^{(s-1)}; x, y). \quad (9)$$

Lemma 5 follows from algebraic considerations, and thus its proof is deferred to Section C. Its substantial implication is the following.

**Corollary 2.** *Suppose that there exists a non-trivial optimal solution of (7). Denote $\bar{s} = \min(\lfloor \lambda^{-2} \rfloor, m)$ and let*

$$s^* = \max \left\{ s \in \{0, \ldots, \bar{s}\} : v^{(s)}, w_s^{(s)} > 0 \right\}.$$

*Then $(v^{(s^*)}, w^{(s^*)})$ is an optimal solution of (7).*

Note that since, by definition, the $s$ first entries of the vector $w^{(s)}$ are ordered in decreasing order, the constrained $w_s^{(s)} > 0$ ensures that the full vector $w^{(s)}$ has exactly $s$ nonzero entries, which are all strictly positive.

The final ingredient required for designing an efficient algorithm is the following monotone property of the feasibility criterion in problem (2):

**Lemma 6.** *For any $k \in [\bar{s}]$, we have*

$$v^{(k)} > 0, w^{(k)} > 0 \Rightarrow v^{(i)} > 0, w^{(i)} > 0, \quad \forall i < k.$$

This property, whose proof is also deferred to Section C, implies that the optimal sparsity parameter $s^*$ can be efficiently found using a binary search approach.

We conclude this section by combining all the ingredients above to develop Algorithm 2, and to prove that it yields a solution to (5).

**Theorem 3** (Prox computation)**.** *Let $(v_i^*, W_{i,:}^*)$ be the output of Algorithm 2 with input $x_i, Y_{i,:}, \lambda$, assuming that each $Y_{i,:}$ is sorted in decreasing magnitude order. Then $(v^*, W^*)$ is a solution to (5).*

*Proof.* For any $i = 1, 2, \ldots, n$, let $(v_i^*, W_{i,:}^*)$ be the output of Algorithm 2 with input $x_i, Y_{i,:}, \lambda$. We will show that $(v^*, W^*)$ is an optimal solution to (5) by arguing that Algorithm 2 chooses the point with the smallest $h_\lambda$ value out of a feasible set of solutions containing an optimal solution of (5).

**Algorithm 2** Single-output robust-sparse proximal mapping

**Input:** $x \in \mathbb{R}$, $y \in \mathbb{R}^m$ sorted in decreasing magnitude order, $\lambda > 0$.

$v^* = 0, w^* = |y|$
$s_{\text{lb}} \leftarrow 0$, $s_{\text{ub}} \leftarrow \min(\lfloor \lambda^{-2} \rfloor, m)$, $s \leftarrow \lceil (s_{\text{lb}} + s_{\text{ub}})/2 \rceil$
**while** $s_{\text{lb}} \neq s_{\text{ub}}$ **do**
  $v^{(s)} = \frac{1}{1 - s\lambda^2} \left( |x| - \lambda \sum_{j=1}^{s} |y_j| \right)$
  $w_j^{(s)} = |y_j| - \lambda v^{(s)}$, $j \in [s]$ and $w_j^{(s)} = 0$ otherwise
  **if** $v > 0, w_s > 0$ **then**
    $s_{\text{lb}} \leftarrow s$, $s \leftarrow \lceil (s_{\text{lb}} + s_{\text{ub}})/2 \rceil$
    $(v^*, w^*) \leftarrow (v, w)$
  **else if** $v < 0$ **then** $s_{\text{ub}} \leftarrow s$, $s \leftarrow \lceil (s_{\text{lb}} + s_{\text{ub}})/2 \rceil$
  **else** $s_{\text{lb}} \leftarrow s$, $s \leftarrow \lceil (s_{\text{lb}} + s_{\text{ub}})/2 \rceil$
  **end if**
**end while**
**return** $(\text{sign}(x) \cdot v^*, \text{sign}(y) \circ w^*)$

For simplicity, and without loss of generality, let us consider the one-coordinate-one-row case, that is, $(v_i^*, W_{i,:}^*) \equiv (v^*, w^*)$, $(x_i, Y_{i,:}) \equiv (x, y)$; the proof for the general case is a trivial replication.

By Lemma 2 it is sufficient to prove that $(|v^*|, |w^*|)$ is an optimal solution of (7), as this will imply the optimality of $(v^*, w^*)$; Recall that Lemma 1 establishes that there exists an optimal solution to (7).

If the trivial solution is the only optimal solution to (7), then obviously it will be the output of Algorithm 2. Otherwise, the point described in Corollary 2 is an optimal solution. Assume that Algorithm 2 returned the point $(v^{(s_{\text{out}})}, w^{(s_{\text{out}})})$ for some $s_{\text{out}} \in [\bar{s}]$, meaning in particular that $(v^{(s_{\text{out}})}, w^{(s_{\text{out}})}) > 0$. By definition, $s^* \geq s_{\text{out}}$. If $s_{\text{out}} < s^*$, then at some $s < s^*$ we had that $v^{(s)} < 0$. Since the value of $v^{(i)}$ is monotonic decreasing in the sparsity level, this implies that $v^{(s^*)} < 0$, which is a contradiction.

Hence, if Algorithm 2 did not return the trivial solution, then $(v^*, w^*) = (v^{(s^*)}, w^{(s^*)})$, meaning that $(\text{sign}(x) \cdot v^*, \text{sign}(y) \circ w^*)$ is a solution to (5). □

**Time complexity of Algorithm 2** In the worst case where $m \leq \lambda^{-2}$, the number of searches for finding $s^*$ is at most $\log_2(m)$. Each search requires to compute $v^{(s)}$, and in particular $\sum_{j=1}^{s} |y_j|$, as well as $w_j^{(s)}$, $j = 1, \ldots, s$, each taking $\mathcal{O}(s)$ steps. Thus, the overall loop complexity is $\mathcal{O}(m)$.

Moreover, this algorithm assumes that the input vector $y$ is already sorted in decreasing magnitude order. This can easily be achieved by a sorting procedure in time $\mathcal{O}(m \log m)$.

## 5. Multi-Output

The efficient computation of the robust-sparse proximal mapping we derived for the single-output scenario will now be generalized to the multi-output case. Although we use similar arguments and insights, the analysis is much more complicated and requires more delicate and advanced treatment. Due to the tedious computations that accompany the analysis, the proofs are deferred to appendix D.

When the network has multiple-output, the proximal operator $\text{prox}_{\lambda g}(X, Y)$ can be written as the solution set of

$$\min_{V,W} \|V - X\|_F + \|W - Y\|_F + 2\lambda \sum_{i=1}^{n}\sum_{j=1}^{m}\sum_{k=1}^{p} |W_{ij}V_{ik}|, \tag{10}$$

where $V \in \mathbb{R}^{n\times p}$ and $W \in \mathbb{R}^{n\times m}$. As in the single-output case, we observe that the proximal mapping (10) is separable with respect to the $i$-th rows of the matrices $V$ and $W$, and that the signs of the decision variables are determined by the signs of $(X, Y)$. Therefore, it is enough to consider the problem related to the $i$-th row of $V$, denoted as $x$, and $i$-th row of $W$, denoted as $y$, i.e.,

$$\min_{v,w\in\mathbb{R}^p_+\times\mathbb{R}^m_+} h_\lambda(v, w; x, y), \tag{11}$$

where we redefine $h_\lambda(v, w; x, y)$ to include the multi-output case: $h_\lambda(v, w; x, y) = \frac{1}{2}\sum_{k=1}^{p}(v_k - |x_k|)^2 + \frac{1}{2}\sum_{j=1}^{m}(w_j - |y_j|)^2 + \lambda\sum_{k=1}^{p} v_k \sum_{j=1}^{m} w_j$. To improve readability, we will abuse notation and just write $h_\lambda(v, w)$, assuming that $(x, y)$ are understood from context.

Using the same observations we exploited to enumerated all stationary points of the proximal mapping in the single-output setup, we can identify the stationary points depending on the number of non zero elements of $v$ and $w$.

**Lemma 7.** *Let $(v^*, w^*) \in \mathbb{R}^p_+ \times \mathbb{R}^m_+$ be an optimal solution of (19) for a given $(x, y) \in \mathbb{R} \times \mathbb{R}^m$. Then*

1. *The vector $w^*$ satisfies that for any $j, l \in [m]$ it holds that $w^*_j \geq w^*_l$ only if $|y_j| \geq |y_l|$.*
2. *The vector $v^*$ satisfies that for any $k, l \in [p]$ it holds that $v^*_k \geq v^*_l$ only if $|x_k| \geq |x_l|$.*
3. *Let $\bar{x}, \bar{y}$ be the sorted vectors in descending magnitude order of $x$ and $y$ respectively. Let $s_v = |\{k : v^*_k > 0\}|$ and $s_w = |\{j : w^*_j > 0\}|$. If $v^*, w^* \neq 0$, then we have that for any $k \in \{k : v^*_k > 0\}$ and $j \in \{j : w^*_j > 0\}$, it holds that $v^* = v^{(s_v,s_w)}$ and $w^* = w^{(s_v,s_w)}$ where*

$$v_k^{(s_v,s_w)} = |x_k| + \mu\left(\lambda^2 s_w \sum_{l=1}^{s_v} |\bar{x}_l| - \lambda \sum_{j=1}^{s_w} |\bar{y}_j|\right) \tag{12}$$

$$w_j^{(s_v,s_w)} = |y_j| + \mu\left(\lambda^2 s_v \sum_{l=1}^{s_w} |\bar{y}_l| - \lambda \sum_{k=1}^{s_v} |\bar{x}_k|\right) \tag{13}$$

*and $\mu = (1 - s_v s_w \lambda^2)^{-1}$.*

From the two first points in Lemma 7, the argument in Remark 5 is also valid in the multi-output case, and so we assume hereafter that the input vectors $x, y$ are sorted in decreasing magnitude order.

Using the second order stationary conditions, we can generalize our sparsity bound in the single-output scenario, given in Lemma 4, to an upper bound on the product of the sparsities of the solutions based on the value of $\lambda$; indeed, $s_v = 1$ yields the bound in Lemma 4.

**Lemma 8** (Sparsity bound)**.** *Let $(v^*, w^*) \in \mathbb{R}^p_+ \times \mathbb{R}^m_+$ be an optimal solution of (11) for a given $(x, y) \in \mathbb{R}^p \times \mathbb{R}^m$. Denote $s_v = |\{j : w^*_j > 0\}|$ and $s_w = |\{j : w^*_j > 0\}|$. Then $s_v s_w \leq \lambda^{-2}$.*

A possible algorithm for computing this proximal mapping would thus be to compute the value of $h_\lambda\left(v^{(s_v,s_w)}, w^{(s_v,s_w)}\right)$ for each pair of sparsities $(s_v, s_w) \in \{0, \ldots, p\} \times \{0, \ldots, m\}$ satisfying $s_v s_w \leq \lambda^{-2}$ and return the pair achieving the smallest value.

However, such an approach would be computationally inefficient. In order to avoid computing the value of $h_\lambda$ at each pair, we show the following monotonicity property of $h_\lambda$ in the sparsity levels, which generalizes the same property in the single-output case.

**Lemma 9.** *Given $(x, y) \in \mathbb{R}^p \times \mathbb{R}^m$, for all $s_v, s_w \in \{0, \ldots, p\} \times \{0, \ldots, m\}$ satisfying $s_v s_w < \lambda^{-2}$, we have*

$$h_\lambda(v^{(s_v,s_w)}, w^{(s_v,s_w)}) < h_\lambda(v^{(s_v,s_w-1)}, w^{(s_v,s_w-1)}),$$
$$h_\lambda(v^{(s_v,s_w)}, w^{(s_v,s_w)}) < h_\lambda(v^{(s_v-1,s_w)}, w^{(s_v-1,s_w)}).$$

Moreover, the feasibility criterion $v \geq 0, w \geq 0$ also has a monotonic property:

**Lemma 10.** *Let $(k, l) \in [p] \times [m]$ be such that $kl \leq \lambda^{-2}$.*

*If $v^{(k,l)} \geq 0$ and $w^{(k,l)} \geq 0$, then, $v^{(i,j)} \geq 0$ and $w^{(i,j)} \geq 0$ $\forall i = 1, \ldots, k$ and $\forall j = 1, \ldots, l$.*

To properly address the complications arising from handling two intertwining sparsity levels at the same time, we introduce the notion of *maximal feasibility boundary (MFB)* which acts a frontier of possible sparsity levels.

**Definition 1** (Maximal feasibility boundary)**.** *We say that a sparsity pair $(s_v, s_w) \in \{0, \ldots, p\} \times \{0, \ldots, m\}$ is on the maximal feasibility boundary (MFB) if incrementing either*

*$s_v$ or $s_w$ results with a non-stationary point. That is, if both of the following conditions hold:*

- $v_{s_v+1}^{(s_v+1,s_w)} < 0$ *or* $w_{s_w}^{(s_v+1,s_w)} < 0$ *or* $(s_v+1)s_w > \lambda^{-2}$,
- $v_{s_v}^{(s_v,s_w+1)} < 0$ *or* $w_{s_w+1}^{(s_v,s_w+1)} < 0$ *or* $s_v(s_w+1) > \lambda^{-2}$.

The efficient computation of the multi-output robust-sparse proximal mapping is based on the fact that we only need to compute the value of $h_\lambda$ for sparsity levels that are at the frontier of the MFB. This allows us to find the optimal sparsity in time $\mathcal{O}(p+m)$, improving upon the $\mathcal{O}(pm)$ complexity of the exhaustive search. Algorithm 3 implements the above by employing a binary search type procedure defined in Algorithm 5 to calculate the MFB.

**Algorithm 3** Multi-output robust-sparse proximal mapping

**Input:** $x \in \mathbb{R}^p$, $y \in \mathbb{R}^m$ ordered in decreasing magnitude order, $\lambda > 0$.

Employ Algorithm 5: Find the set of sparsity pairs $S = \{(s_v, s_w)\}$ that are on the MFB
$h_{opt} \leftarrow \infty$
**for** $(s_v, s_w) \in S$ **do**
  Compute $v^{(s_v,s_w)}$ and $w^{(s_v,s_w)}$ as given in equations (12), (13)
  **if** $h_\lambda(v^{(s_v,s_w)}, v^{(s_v,s_w)}; |x|, |y|) < h_{opt}$ **then**
    $h_{opt} = h_\lambda(v^{(s_v,s_w)}, v^{(s_v,s_w)}; |x|, |y|)$
    $v^* \leftarrow v^{(s_v,s_w)}$, $w^* \leftarrow w^{(s_v,s_w)}$
  **end if**
**end for**
**return** $(\text{sign}(x) \circ v^*, \text{sign}(y) \circ w^*)$

**Theorem 4** (Multi-output prox computation)**.** *Let $(V^*_{:,i}, W^*_{i,:})$ be the output of Algorithm 3 with input $X_{:,i}, Y_{i,:}, \lambda$, where each $X_{:,i}$, $Y_{i,:}$ are sorted in decreasing magnitude order. Then $(V^*, W^*)$ is a solution to (5).*

**Time complexity of Algorithm 3** It is easy to see that the maximal feasibility boundary contains at most $\min(m, p)$ pairs, and Algorithm 5 finds them all in time $\mathcal{O}(m+p)$. Then, for each such pair $(s_v, s_w)$, we must compute $v^{(s_v,s_w)}$ and $w^{(s_v,s_w)}$ and $h_\lambda(v^{(s_v,s_w)}, w^{(s_v,s_w)})$, which takes time $\mathcal{O}(m+p)$. The total complexity of Algorithm 3 is thus $\mathcal{O}(\min(m,p)(m+p))$. In most practical application, the output layer size $p$ can be considered $\mathcal{O}(1)$, so that the complexity of computing this proximal mapping is comparable to the complexity of computing one stochastic gradient.

## 6. Related Work

The path regularization approach to train neural networks can be traced back to the seminal paper by Neyshabur et al. (2015), who introduced the $p$-path-norm as a heuristic proxy to control the *capacity* of the network.

In this paper (cf. Theorem 1), we took a step forward by moving from heuristic explanations to rigorous arguments by establishing a new connection between the 1-path-norm and the Lipschitz constant of the network. This result also reads as a relation between the 1-path-norm and the product bound, of which variants have been found to be useful in deriving generalization bounds (Bartlett et al., 2017).

Generalization bounds in terms of the $p$-path-norm were also derived in (Neyshabur et al., 2015), but the question of how to methodologically exploit these as regularizers remains open; our algorithmic contribution is a first step in this direction. Additionally, issues regarding optimization with path-norm regularization were reported by Ravi et al. (2019), which examined a conditional gradient method in the context of path-norm regularization.

A growing collection of works have focused on the task of network compression, doing so via sparsity-inducing regularizers (Alvarez & Salzmann, 2016; Yoon & Hwang, 2017; Scardapane et al., 2017; Lemhadri et al., 2019). They have achieved a great level of success by setting the regularization term in an *ad-hoc* manner. In contrast, we follow a principled regularization approach with theoretical properties of generalization and robustness, and as a consequence, we are able to quantify the sparsity of the resulting networks.

Moreover, the aforementioned works only use convex regularizers for which efficient proximal mappings are available (see Bach et al. (2012) and references therein). We tackle the much harder non-convex regularization task, and derive a new method to compute the proximal mapping in this case. The merits of non-convex non-smooth regularization, and difficulties regarding their optimization, have been extensively studied in the imaging and signal sciences, see e.g., (Ochs et al., 2015) and the recent survey (Wen et al., 2018).

Layer-wise constraints or regularization with matrix-norms, which are also motivated by the product bound, have been used for robust training (Cisse et al., 2017; Tsuzuku et al., 2018) and generative models (Miyato et al., 2018). These focus on robustness with respect to the $\ell_2$-norm, which requires a careful handling of operations on the singular values of the weight matrices, and does not have the extra benefit of inducing sparsity.

In section 7 we compare to this class of methods for the $\ell_\infty$-norm case, in which a simple rescaling of the rows in the weight matrices yields a numerically stable procedure (Duchi et al., 2008; Condat, 2016).

## 7. Experiments

We empirically evaluate shallow neural networks trained by regularized empirical risk minimization (4) using cross-entropy loss. In terms of the weight matrices $V$ and $W$ of

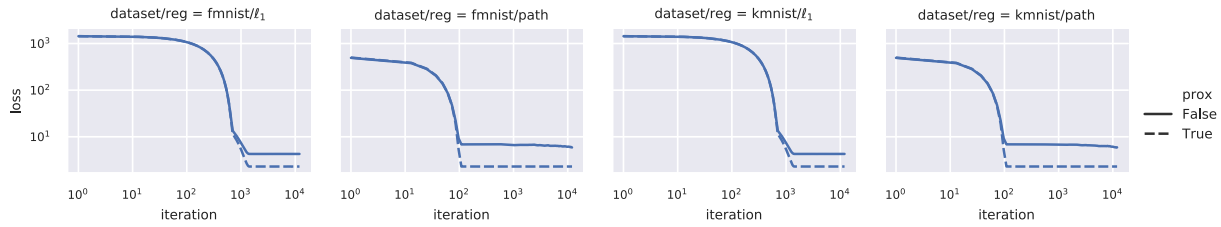


*Figure 1.* value of regularized cross-entropy loss across iterations.

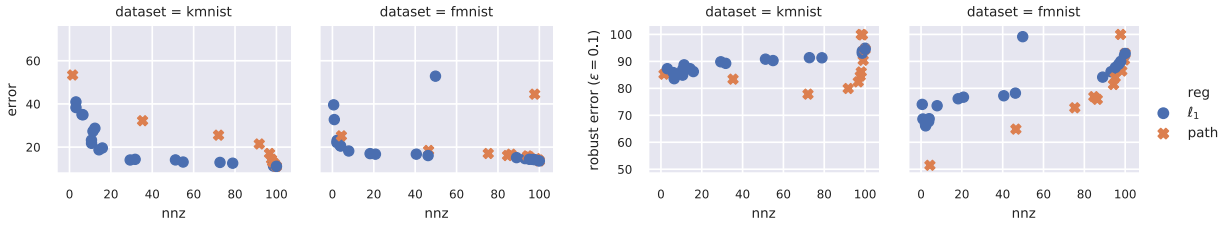


*Figure 2.* Misclassification test error (left) and robust test error (right) as a function of the percentage of nonzero weights.

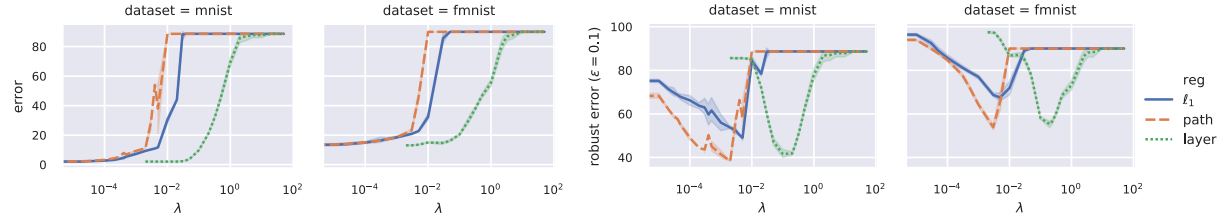


*Figure 3.* Misclassification test error (left) and robust test error (right) on the test set, as a function of the regularization parameter $\lambda$.

the network (1), the following regularizers are considered:

**$\ell_1$ regularization.** We penalize the $\ell_1$-norm of the parameters of the network, i.e., $g(V, W) = \|\operatorname{vec}(V)\|_1 + \|\operatorname{vec}(W)\|_1$ in the objective function (4).

**1-path-norm regularization.** We set $g(V, W)$ as $\sum_{i=1}^{n}\sum_{j=1}^{m}\sum_{k=1}^{p}|W_{ij}V_{ki}|$ in the objective function (4).

**Layer-wise regularization (Parseval Networks).** we minimize the cross-entropy loss with a hard constrain on the $\ell_\infty$-operator-norm of the weight matrices i.e., $\|W\|_\infty \leq \lambda^{-1}$ and $\|V\|_\infty \leq \lambda^{-1}$, as described by Cisse et al. (2017). The projection on such set is achieved by projecting each row of the matrices onto an $\ell_1$-ball using efficient algorithms (Duchi et al., 2008; Condat, 2016).

**Remark.** We will refer (incorrectly) to the training loop defined by PyTorch's SGD optimizer as *Stochastic gradient descent (SGD)* (see the discussion in section 1).

**Experimental setup.** Our benchmarks are the MNIST (LeCun & Cortes, 2010), Fashion-MNIST (Xiao et al., 2017) and Kuzushiji-MNIST (Clanuwat et al., 2018). For a wide range of learning rates, number of hidden neurons and regularization parameters $\lambda$, we train networks with SGD and Proximal-SGD (with constant learning rate). We do so for 20 epochs and with batch size set to 100. For each combination of parameters we train 6 networks with the default random initialization. Details and further experiments are reported in appendix E.

### 7.1. Convergence of SGD vs Proximal-SGD

Due to the non-differentiability of the $\ell_1$- and path-norm regularizers, we expect Proximal-SGD to converge faster, and to lower values of the regularized loss, when compared to SGD. This is examined in Figure 1, where we plot the value of the loss function across iterations. For both SGD and Proximal-SGD, the loss function decays rapidly in the first few epochs. We then enter a second regime where SGD suffers from slow convergence, whereas Proximal-SGD continues to reduce the loss at a fast rate. At the end of the 20-epochs, Proximal-SGD consistently achieves a lower value of the loss.

An advantage of Proximal-SGD over plain SGD is that the proximal mappings of both the $\ell_1$- and path-norm regularizers can set many weights to *exactly* zero. In Figure 2 we plot the average error and robust test error obtained, as a fuction of the sparsity of the network. Compared to $\ell_1$ regularization, the sparsity pattern induced by the 1-path-

norm correlates with the robustness to a higher degree. As a drawback, it appears that in more difficult datasets like KMNIST, the 1-path-norm struggles to obtain good accuracy and sparsity simultaneously.

### 7.2. The robustness-accuracy trade-off

The relation between the Lipschitz constant of a network and its robustness to adversarial perturbations has been extensively studied in the literature. In Theorem 1 we have shown that the 1-path-norm of a single-output network is a tighter upper bound of its Lipschitz constant, compared to the corresponding product bound.

To the best of our knowledge, the $\ell_1$-norm regularizer only provides an upper boud on the already loose product bound (Neyshabur et al., 2015, Eq. (4)), which makes it less attractive as a regularizer, despite its sparsity-inducing properties. Hence, the 1-path-norm regularizer is, in theory, a better proxy for robustness than the other regularization schemes.

subsection E.2 shows the misclassification error on clean and adversarial examples as a function of $\lambda$, and corresponds to the learning rate minimizing the error on clean samples. The adversarial perturbations were obtained by PGD (Madry et al., 2018).

Any training procedure which promotes robustness of a classifier may decrease its accuracy, and this effect is consistently observed in practice (Tsipras et al., 2019). Hence, the merits of a regularizer should be measured by how efficiently it can trade-off accuracy for robustness. We observe that for all three regularization schemes, there exists choices of $\lambda$ that attain the best possible error on clean samples.

On the other hand, the error obtained by the $\ell_1$ regularization degrades significantly. The layer-wise and 1-path-norm regularization achieve a noticeably low error on adversarial examples. Comparing the latter schemes, the 1-path-norm regularization shows only a slight advantage over the layer-wise methods, which merits further investigation.

## 8. Future Work: Multilayer Extension

A natural extension of our approach is to apply path regularization to multi-layered networks. Since the number of paths is potentially huge, this scenario requires more sophisticated treatment, and hence left for future research. Nonetheless, a trivial extension of our approach is to divide a multi-layered network into pairs of consecutive layers, and apply our method in a sensible manner. We now describe this approach, to complement the theory.

Precisely, assume that the network contains an even number of layers. For some lists of matrices $\mathbf{V} = (V^1, \dots, V^k)$ and $\mathbf{W} = (W^1, \dots, W^k)$ of appropriate sizes, the network can be written as a composition of activation functions and shallow networks

$$h_{\mathbf{V},\mathbf{W}} := h_{W^l,V^l} \circ \sigma \circ h_{W^{l-1},V^{l-1}} \circ \dots \circ \sigma \circ h_{V^1,W^1} \quad (14)$$

We build the regularized objective as

$$\min_{\mathbf{V},\mathbf{W}} \mathbb{E}_{(x,y)}[\ell(h_{\mathbf{V},\mathbf{W}}(x), y)] + \lambda \sum_{l=1}^{L} P_1(V^l, W^l). \quad (15)$$

where we have introduced the shorthand

$$P_1(V^l, W^l) := \sum_{i=1}^{n_l} \sum_{j=1}^{m_l} \sum_{k=1}^{p_l} |W^l_{ij} V^l_{ik}|$$

For the 1-path-norm of the $l$-th subnetwork $h_{W^l,V^l}$.

Because the nonsmooth nonconvex regularizer in (15) is separable in the variables $\{(V_i, W_i) : i = 1, \dots, k\}$, its proximal mapping is indeed nothing but our multioutput prox algorithm (section 5), applied independently to each shallow subnetwork component. Thus, the proximal gradient methods can be applied efficiently to optimize (15).

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